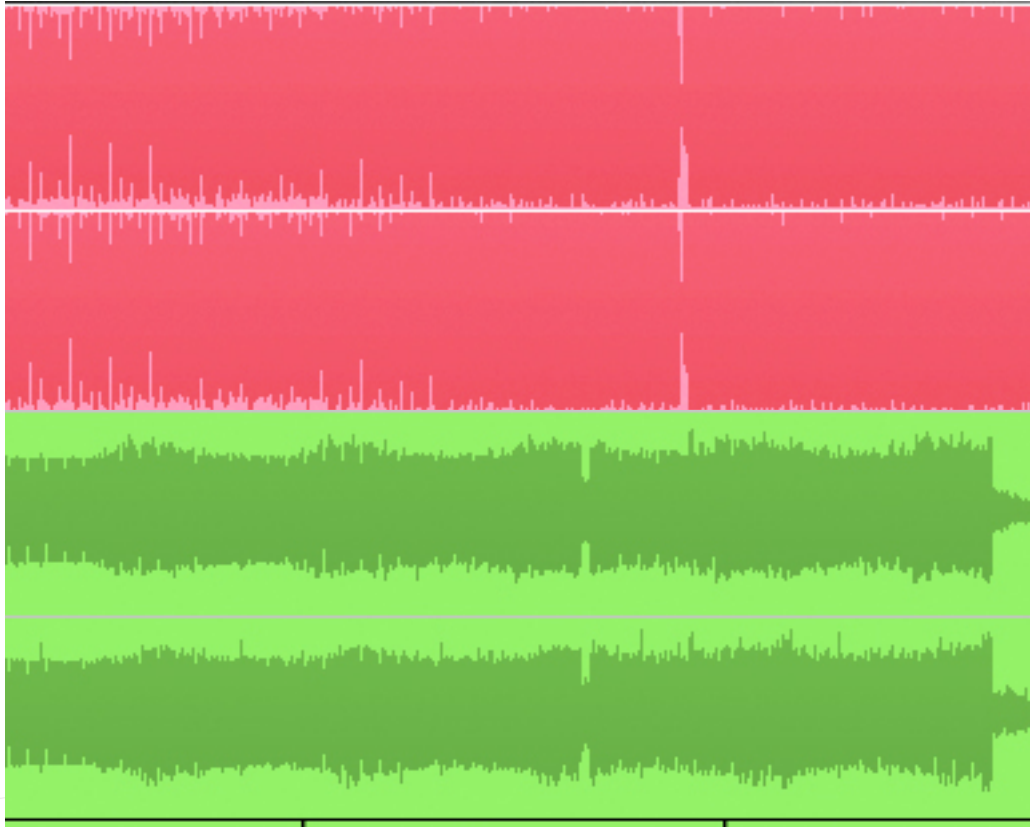


NoizeBusters

SOUND-SUPPORT VOM MUSIK-MACHER

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Before uploading your tracks to our server, it's best to ensure that you are providing us with the optimal quality files so Mastering can have its full effect. When you Bounce/Mixdown your stereo master track, remove all Dynamic Plugins (i.e. Compressors, EQ, Limiters) and make sure you have at least 2dB of peak headroom (The waveform should look similar to the green waveform above, the red is an example of too much level in your final bounce).

Most music today is mixed in rooms with no acoustic treatment and for this reason it's best to mix your music at a low listening level (conversation level). This minimizes any problems you may encounter with room sound reflections and low quality speakers, particularly for bass information. Also ensure you have handles at the beginning & end of your track. (i.e. 1 bar of silence before the track start & 1 bar of silence after the track end)

If you are submitting your individual components for Track Mixing, it's best to bounce out your Kick, Bass, Hi Hats, Percussion, Synths & Riffs separately. And for correct timing ensure that each stem is bounced from the same starting bar.

We can accept tracks with any of the following properties:

Type: WAV, AIFF or SD2 files
Bit rate: 16 bit, 24 bit or 32 bit
Sample rate: 44.1 kHz, 48 kHz or 96 kHz

